

# COMPUTER SCIENCE

**Lead teacher: Mrs K Allen**

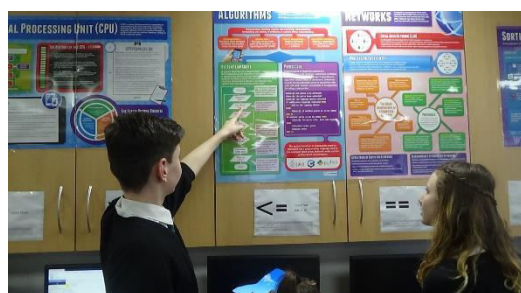
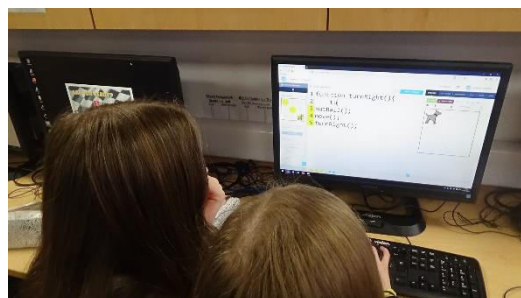
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**Syllabus:** J277  
**Exam Board:** OCR  
**Exam Board Website:** [www.ocr.com](http://www.ocr.com)  
**Subject:** GCSE Computer Science

This course explores how computers work and what makes them tick. It is for logical thinkers who enjoy problem solving.

## Computer Science syllabus content:

- Key techniques behind programming: how to express ideas in sequences of steps, how to approach solving problems and how to use software code.
- The underlying principles of logic and algorithms. This requires a high level of mathematical skills and it would be difficult to recommend this course to anyone not in the maths' top set.
- Pupils will gain practical experience of designing, writing, and testing computer programs using Python and structured pseudo-code. Develop the ability to reason, explain and evaluate computing solutions, and develop awareness of current and emerging trends.



## Time Allocation:

3 x 50 minute lessons per week.

## Future Education Opportunities:

AS/A Level in Computing or Programming and related subjects. Further and Higher Education College courses in Computing or Computer Science. Apprenticeships as an IT systems technician.

## Assessment:

The exam board requires students to be set a programming project of the teacher's choice which enables students to progress with paper 2 of the syllabus.

The final examination will be two papers in the summer of 2023, which combined is worth 100% of the GCSE.

GCSE Computer Science will count as a science option in the EBacc, the government's measure of success at GCSE level.

## Future Career Opportunities:

- IT technician/systems or network administrator/ consultant
- Computer engineer/programmer
- Software engineer/designer/applications designer
- Systems analyst/designer
- Data modeller/manager
- Web designer
- Teacher